



U15 Girls Tech Table Responsibilities

1. You are required to keep time and indicate the start and end of games.
 - i. In your tech kit you will have an airhorn.
 - ii. You use the airhorn to indicate that there is 1 minute before the start of the game with 3 quick blasts.
 - iii. Then when the minute has passed you do one slightly longer blast to indicate the start of the game.
 - iv. When the 25 minute half ends you do another blast of the air horn.
 - v. Half times are 5 minutes; notify the teams when there is 1 minute left with 3 quick blasts.
 - vi. Then at the start and end of the second half you do one blast.
2. Fill in the game sheets with the team names, dates, goals, cards.
3. If a card is given you must use the spare stop watch to time the player **from the moment they sit down**. Designated chairs are to the left and right of the tech table.
4. Green card is 2mins, Yellow card is 5mins, Red card is ejection from the game.
5. At the end of each game the Umpires, Coaches, and Judges (Tech Table Volunteers) need to sign off on the game sheet. Ensure that the umpires print and sign their names.
6. After it is signed please store the games sheet in the folder provided.
7. If a new volunteer comes to the table give them a quick lesson on the tech table responsibilities.

Thank you for volunteering!!!!